Mobile Enterprise and IPv6 Consumerization of IT

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Mobility is a business problem

Mobility is the new interaction model

Mobility is all about making it look **simple**

Unfortunately making it look simple is still **hard work**.

And someone still has to do that hard work...

Mobility cannot be ignored

Now

Mainstream

Mobility has always been a separate topic for IT professionals, but it is now influencing mainstream strategies and tactics¹

Approximately 4.5 B

Personal client devices will be on the network in 2015²

Extreme Pressure

... on enterprises to develop and deploy mobile apps to accommodate the mobile work styles of employees and to deliver consumer-facing apps that are compelling and drive increased customer engagement¹

Impact on IT staff

1 Gartner Predicts 2013: Mobility Becomes a Broad-Based Ingredient for Change 2 IDC: The Empowered IT User: How Individuals Are Using Technology & Redefining IT (March 2012)

(November 2012)

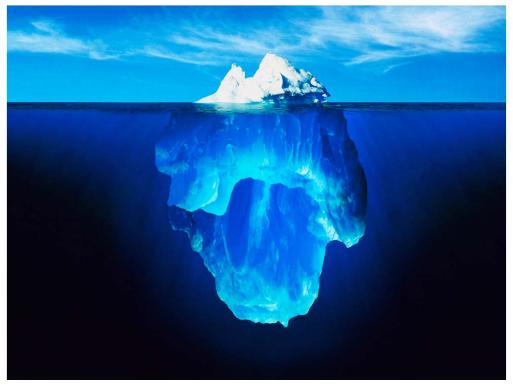
Pervasive mobility

Dual mobility objectives



BYOD - Disrupting Trend

Tip of the iceberg





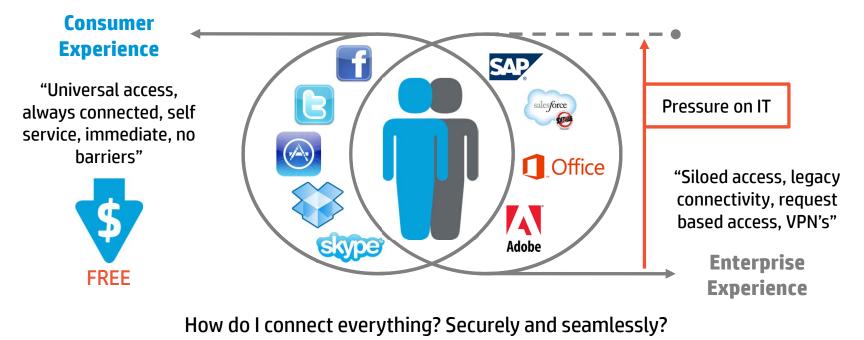


"The business (prosumer) has been driving the device agenda, forcing the introduction of less secure platforms and non-enterprise grade cloud services"



BYOD / Consumerization

The "pressure gap"





(Future) End User Productivity

Constant movement across a spectrum



IT's role is changing as IT becomes increasingly more critical to the fabric of the business

- Is IT up to the challenge?
- Does IT bring all the needed skills?

Q: Can Enterprise IT close the gap on the "Consumer Benchmark"?

"Seamless context switch between identities / devices / apps / applications"



Universal Access Demands New Levels of Connectivity

Define your next generation network

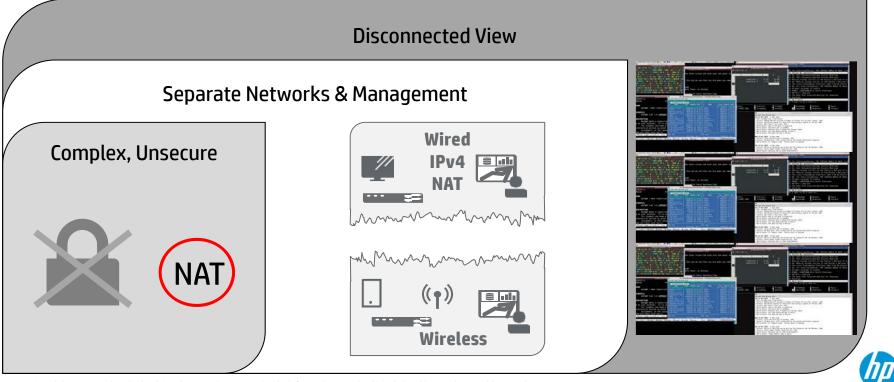
At least	More than	Up to	Only	However
50 billion	25 %	10 X	34 %	
devices will connect to wireless networks by the year 2020	of all daily business comm. will be video or multi- media by 2013	Increase in capacity required for new business video applications	Of CIOs think employees are accessing the network with personal devices ³	Of users say they are !

Is YOUR network ready for the mobile enterprise?

(III)

Today's Reality – Legacy networks unprepared for BYOD

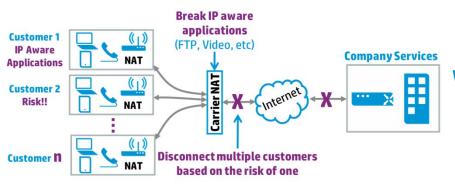
Complex, Limited, disconnected and Vulnerable



Today's Reality – Mitigation Techniques

Quality of Experience is evermore critical

Mitigation techniques (like NAT) to handle the address pool depletion are now inherent as a dominant business model



Address sharing issues

- Traceability of network usage and abusage
- Geo-location and Geo-proximity services
- Multiple levels of NAT may make impossible to establish secure connections (in addition to break end-to-end security)
- Address sharing application impacts
- Fate sharing
- Frequent NAT Keepalives reduce battery life
-

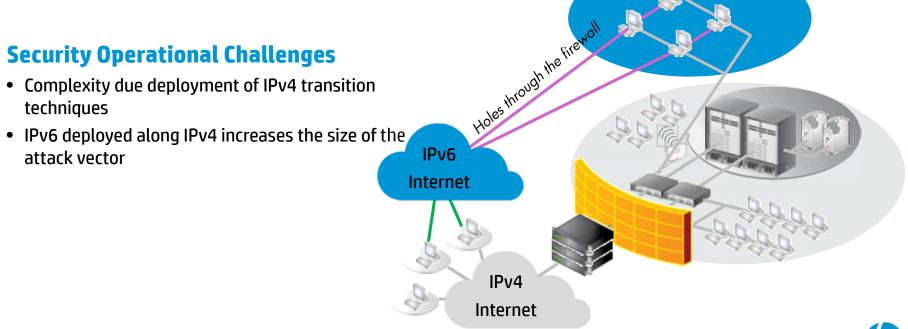
Verizon CGN Enablement Announcement:

- However, there are some applications such as online gaming, VPN access, FTP service, surveillance cameras, etc., that may not work when broadband service is provided via a CGN.
- **To "opt out" you must:** Have already been transitioned to the **Carrier Grade Network** by Verizon.

Today's Reality

IPv6 is already on a network close to you

IPv6 is very often unmonitored



Islands of IPv6

Today's Reality – IPv6 is the new Normal

World IPv6 Launch



Facts

- There is a proliferation of IPv6 enabled mobile devices, appliances, home networks, etc.
- Content is <u>NOW</u> served over IPv6
- More and more users are operating in an IPv6 world UNKNOWNINGLY!
 - AND these users are having a better Quality of Experience
- Companies that have not deployed IPv6 can't get to these users and these users can't get to them over IPv6

IPv6 adopters have a distinct competitive advantage!



0.88

Jun 20, 2014 5.33 ACNIC Sep 09, 2014 2.17

Multi-Dimensional Mobility

Multiple Networks

IPv4, IPv6, etc.

Multiple Access Networks

3G/4G, Wi-Fi, Bluetooth, NFC, etc.

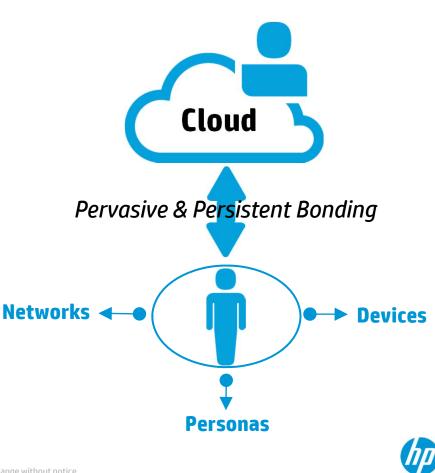
Multiple Devices

Smartphone, tablet, laptop, sensors, printer, display, etc.

Multiple Personas

Different contextual environments:

Work, private, public persona

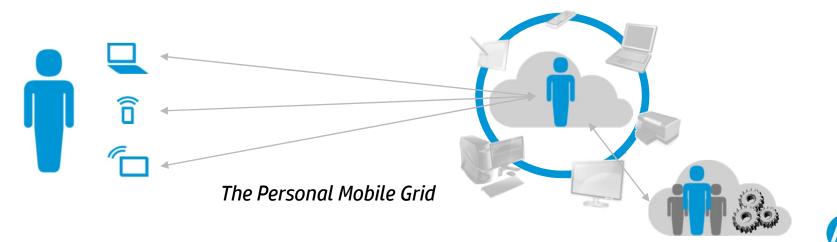


An Architecture for Seamless Mobile Experiences

Enabling the *Mobile Personal Grid*

Create a Mobile Personal Grid

A personal controller to tame complexity – your *Avatar* in the cloud Persistent digital presence that preserves your privacy Needs basic connectivity to create useful and effortless connectivity



Context Aware Network Access

Context-aware interworking Interaction with the cloud • Use of context info (e.g., location, app type) to • Network can pre-populate per-user network configure key access network parameters cache/content/configuration with the help of (frequency, transmission rate, etc.) personal Avatar in the cloud Context info. Wi-Fi Network info. Caching info. Internet • • • Cellular IPv4 Ad-hoc

NAT

IPv6

Benefits of the architecture

Searching for the holy grail

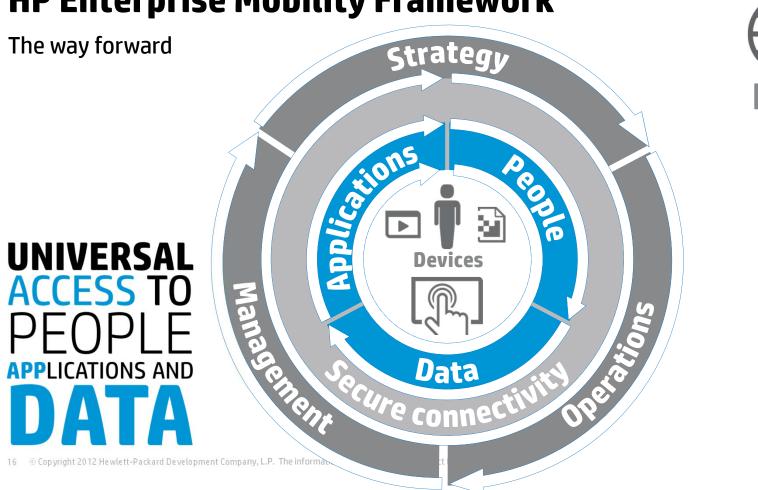
What we want

One single (mobile) device Always connected Instantaneous response Effortless and free Infinite battery life Totally secure and private

What we get

Coordinated use of heterogeneous devices Always-on digital representation (Avatar) Best connection based on context Automated connections with global view Well... offload to the cloud to save power? Single interface to collect, preserve and use data





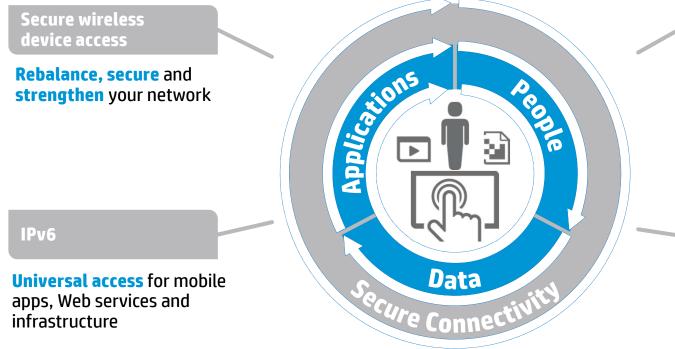
HP Enterprise Mobility Framework





Enabling Connectivity

Delivering secure connected services



Network optimization

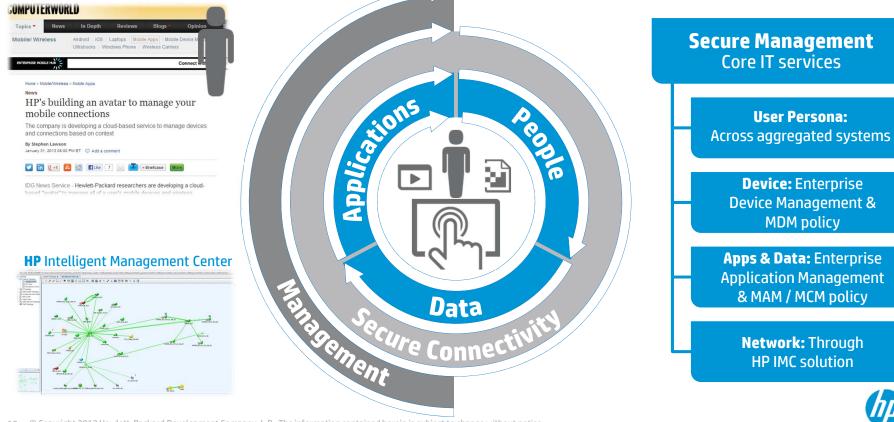
Delivering a **consistent user experience** on any endpoint device

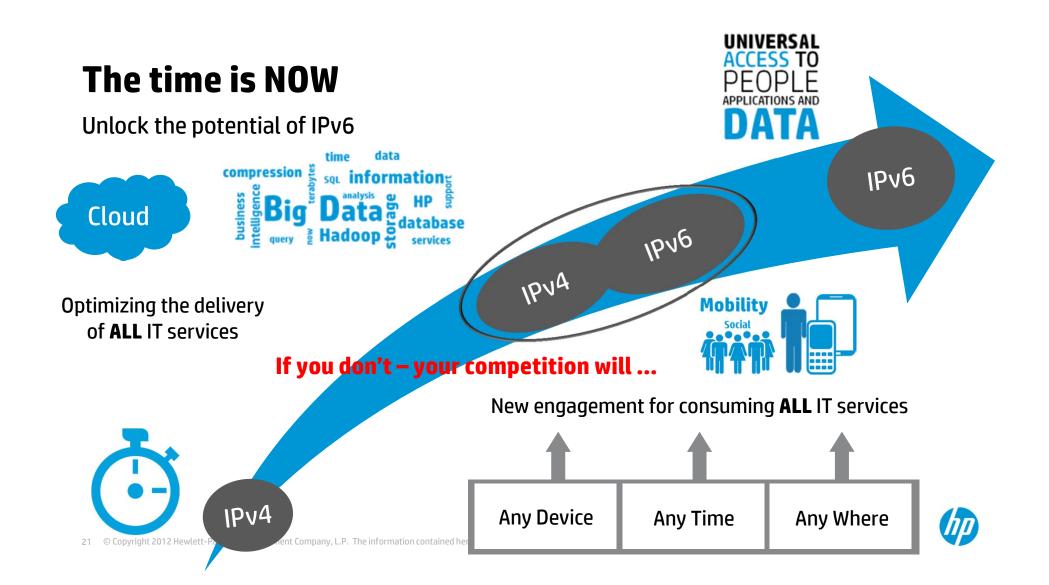
Fixed mobile convergence

Integrate and cost optimize cellular and wireless voice / video services



Mobility Operations





Thank You



