

Why Your Network Should Go IPv6-Only

Jeff Loughridge Owner, Brooks Consulting April 11, 2012

Overview

- Early planning for IPv6 adoption
- Dual stack complexity and cost
- The argument for IPv6-only
- IPv6-only challenges
- How you can help IPv6 adoption by promoting IPv6-only

The Best Laid Plans

- Early planning for IPv6 adoption assumed
 - Gradual deployment
 - Deployment complete before IPv4 exhaustion
 - Operational experience would increase over a series of years
- Dual stack was the ideal method for IPv6 deployment...in 2001

2012 – The Reality

- IPv4 addresses depleted or nearly depleted
- Immature IPv6 ecosystem (think CPE routers)
- Limited operational experience with IPv6
- Doubled down on NAT to extend IPv4's lifetime

Dual Stack

Advantages

- Access IPv4 and IPv6
 content without
 mechanisms for inter operability
- Allows operators to gather experience with IPv6

<u>Disadvantages</u>

- Does not solve IPv₄ address exhaustion
- Increased complexity and cost
- Unexpected interaction between protocols

Complexity of Dual Stack

- Double efforts
 - Configuration ACLs, routing policy, QoS
 - Training
 - Management of two routing protocols (unless you use IS-IS)
- Troubleshooting challenges
 - Unforeseen interactions between IPv4/IPv6
 - Protocol selection pushed to application layer (e.g., Happy Eyeballs)

Costs of Dual Stack

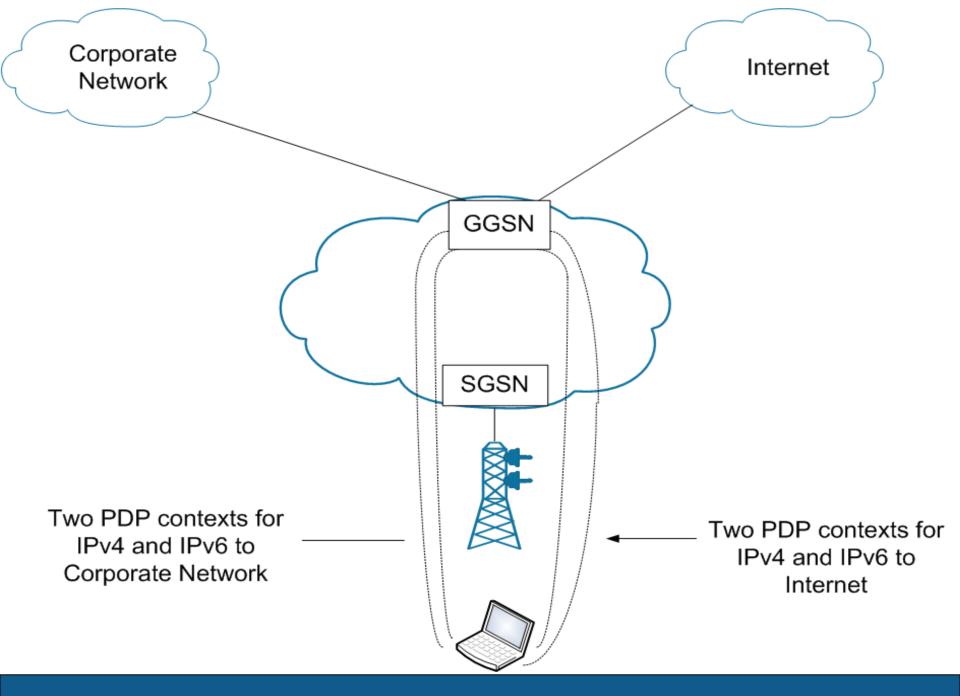
- Staffing workload increases, so do your costs
- Network components- control cards in wireless packet core, firewalls, service cards
- Software licensing

Example of Increased Cost for DS - 3GPP Licensing

- Packet Data Protocol (PDP) context known as Evolved Packet System (EPS) bearer in LTE—contains information about the mobile session
- PDP contexts/EPS bearer types
 - Pre-Release 8 IPv4, IPv6 for GPRS
 - Release 8 IPv4, IPv6, IPv4v6 for EPS/LTE
 - Release 9 IPv4v6* for GPRS

Costs to the Operator Increase

- Mobile network operators pay licensing fees based on the number of activated PDP contexts or PDN connections
- Dual stack increases number of PDP contexts, thus increasing costs



Working Backwards from End State

End-to-end IPv6 + NAT64/DNS64 for ~50% of flows (Possible today)

End-to-end IPv6

IPv4-only or Dual Stack End-to-end IPv6 + NAT64/DNS64 for stragglers

Why IPv6-Only?

- Going IPv6-only puts you closer to the Internet's planned future state
- Avoids additional IPv4 address consumption and business risk of being tied to IPv4 address availability
- Avoids expensive intermediate steps, especially in the data center

More Benefits of IPv6-Only

- Illuminates IPv6 bugs and feature gaps otherwise hidden by dual stack
- Allows you to address these issues prior to widespread deployment
- Drives down the cost of NAT as IPv6 content increases
- Enables growth of cloud, M2M, mobile

IPv6-Only Challenges

- No ideal method for IPv4-IPv6 translation
- IPv4 literals passed in application data or binding directly to IPv4 addresses breaks any translation
- Problematic apps VoIP apps and gaming

Corner cases should not delay the progress of IPv6-only. We can't wait for an ideal solution.

How You Can Help IPv6 Adoption by Promoting IPv6-Only

- Gather production IPv6-only experience and share with the community
- Drive the OS and application developers to fix bugs and add needed features
- Ensure your services work for IPv6-only hosts

Conclusion

- Dual stack is not the answer
- IPv6-only is our target end-state
- Deploying IPv6 end systems has technology, risk avoidance, and cost benefits

Challenge: Deploy IPv6-only end systems in at least a segment of your network

Jeff Loughridge

jeffl@brooksconsulting-llc.com http://brooksconsulting-llc.com +1 703-229-0098